Computing Curriculum Overview

	Autumn Term			Spring Term			Summer Term		
	e-Safety	Computing		e-Safety	Computing		e-Safety	Computing	
Year 1	Establishing classroom online safety rules.	**A1: Unit 1.1** We are treasure hunters	**A2:Unit 1.2** We are TV chefs	Teachers to refer to 'Switched On Computing' e-Safety is an integral part of this scheme and aspects of it is taught throughout the units of work. Teachers should also refer to the e-Safety scheme we follow to SWGfL **DIGITAL LITERACY** find additional resources and lessons. Childnet, CEOP, NSPCC, Common Sense Education	**Sp1: Unit 1.3** We are painters	**Sp2: Unit 1.4** We are collectors	Teachers will refer to 'Switched on Computing' to integrate relevant e-Safety teaching with their unit of work. Teachers should also refer to the e-Safety scheme we follow to SWGfL **DIGITAL LITERACY** find additional resources and lessons. Childnet, CEOP, NSPCC, Common Sense Education	**Sm1: Unit 1.5** We are storytellers	**Sm2: Unit 1.6** We are celebrating
Year 2	Establishing classroom online safety rules.	**A1: Unit 2.1** We are astronauts	**A2:Unit 2.2** We are games testers		**Sp1: Unit 2.3** We are photographers	**Sp2: Unit 2.4** We are researchers		**Sm1: Unit 2.5** We are detectives	**Sm2: Unit 2.6** We are zoologists
Year 3	Establishing classroom online safety rules.	**A1: Unit 3.1** We are programmers (animation)	**A2: Unit 3.2** We are bug fixers		**Sp1: Unit 3.3** We are presenters	**Sp2: Unit 3.4** We are vloggers		**Sm1: Unit 3.5** We are communicators	**Sm2: Unit 3.6** We are opinion pollsters
Year 4	Establishing classroom online safety rules.	**A1: Unit 4.1** We are software developers	**A2: Unit 4.2** We are toy designers		**Sp1: Unit 4.3** We are musicians	**Sp2: Unit 4.4** We are HTML developers		**Sm1: Unit 4.5** We are co-authors	**Sm2: Unit 4.6** We are meteorologists

*Cyberbullying should taught as part of e-Safety and feature more in Anti-Bullying Week

*Please register with Barefoot Computing to get other free computing resources to use in conjunction with your teaching as you see fit. They have cross-curricular activities to help teachers deliver the computing curriculum in engaging and practical ways.